



firebird

Firebird Software, Wellington House,
Upper St. Martins Lane, London WC2H 9DL

Firebird and the Firebird logo are trademarks of
British Telecommunications plc.



firebird

CHICKIN CHASE

© JAWX 1985

THE GAME

*(As translated from the French by
C. A. Havelock.)*

The life of a cockerell, it is not always so very nice. He has to defend the chicken house against his insatiable enemies. And he must eat to keep up his strength so that he is able to honour the requests of Madame.

Never forget that a gallant visit can leave you powerless to fight the hedgehogs, rats, stoats, snakes and other terrible beasts that are so fond of the oeufs. You can replenish your energy from the grain store in the chicken house.

LOADING

1. Ensure that your tape recorder is connected according to your Commodore 64 Manual.
2. Place the tape in your tape recorder and rewind to the beginning.
3. Press SHIFT and RUN/STOP on your Commodore 64 simultaneously.
4. Press PLAY/LOAD on your tape recorder.

NOTE: Full loading instructions can be found in your Commodore 64 Manual.

PLAYING THE GAME

Chickin Chase can be played either with a joystick (connected to port 2 of your Commodore 64), or the following keys:-

: (colon)=UP

Z=LEFT

X=RIGHT

. (full stop)=DOWN

SPACE BAR=PECK

START= ← (arrow left)

Once loaded, the game will immediately go into DEMONSTRATION mode. Press FIRE on your joystick to start.

WARNING: Copyright subsists in all Firebird software, documentation and artwork. All rights reserved. No part of this software may be copied, transmitted in any form or by any means. This software is sold on the condition that it shall not be hired out without the express permission of the publisher.

If this program is faulty and fails to load please return it to the address below and it will be replaced free of charge. This offer does not affect your statutory consumer rights.